Breathing Life into Things: Sentient Architecture & Augmented Reality

Andreas Bueckle

Ph.D. Student, Information Science, minor: Informatics

Department of Information and Library Science School of Informatics, Computing, and Engineering

Indiana University, USA

Yingnan Ju

Ph.D. Student, Intelligent Systems Engineering

School of Informatics, Computing, and Engineering

Indiana University, USA

Fashion Tech Event The Internet of Fashion Microsoft, NYC September 19, 2017

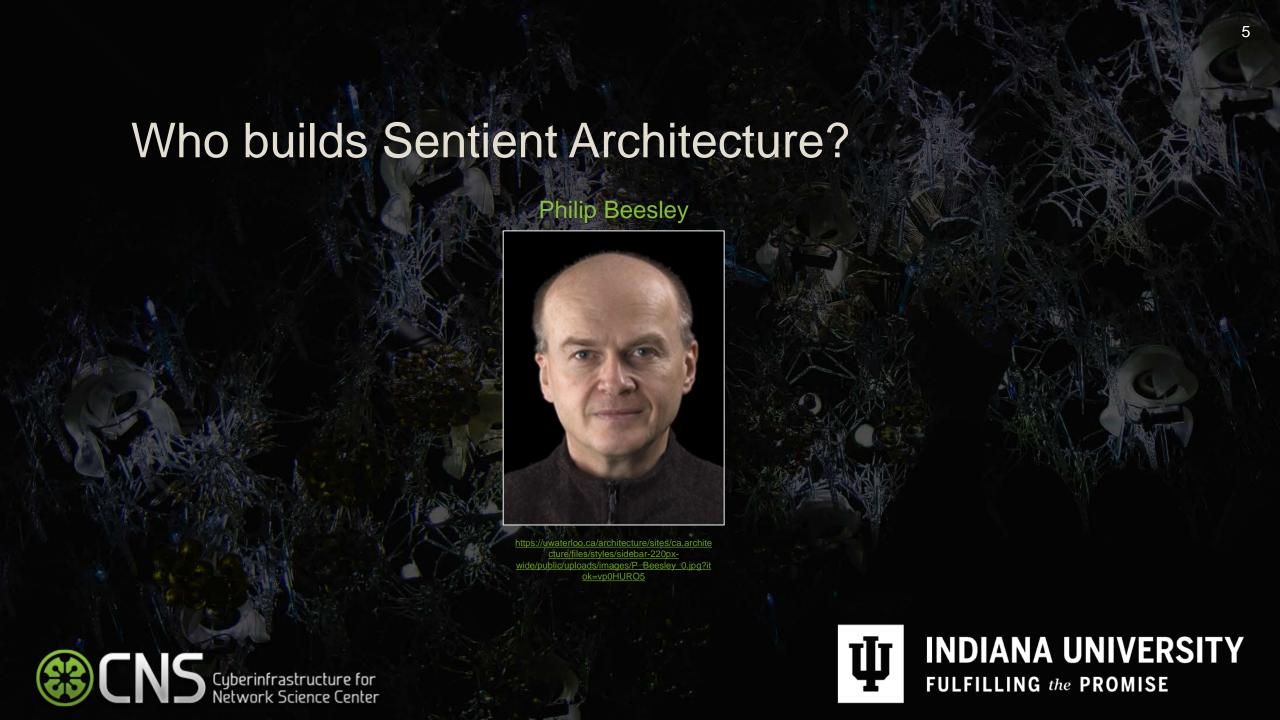
















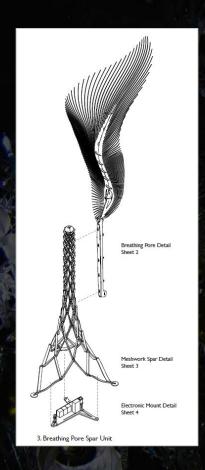
Sentient Veil, Isabella Stewart Gardner Museum, Boston, MA (2017)

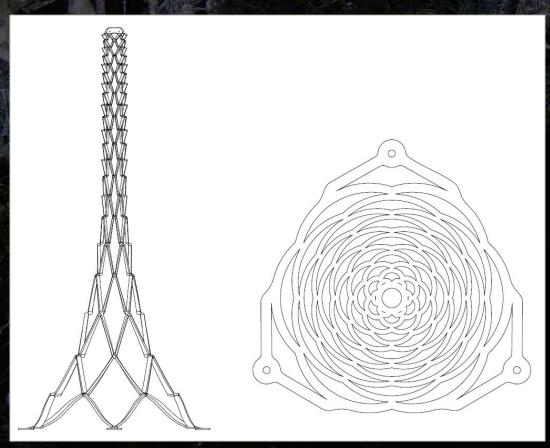






Meet the Dendrite







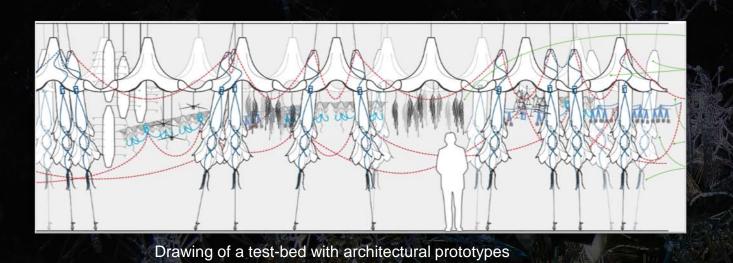
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Internet of Things?

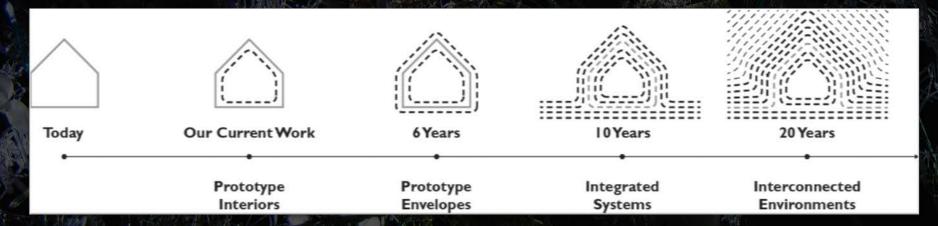


Diagram of LASG and Information Visualization Lab's long-term evolution of prototyped Living Architecture, accompanied by complex system visualizations, expanding from interiors, to exteriors, to interconnected buildings and environments.



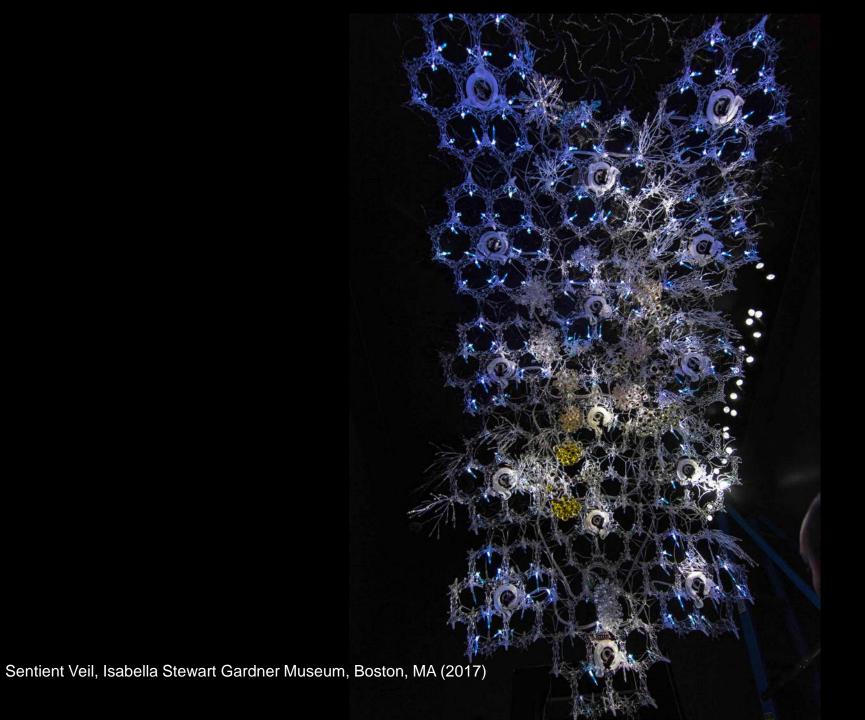


How can we use data visualizations to educate museum visitors, students about the inner workings (=data flow) within intelligent systems?

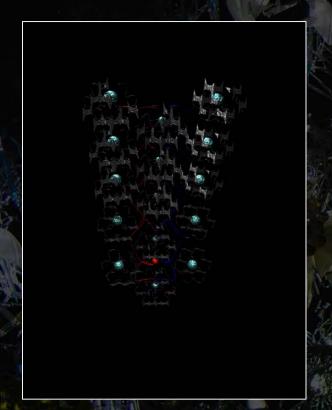
How can we illuminate the structure and dynamics of those systems?







XRAY App Development







XRAY Virtual 0 sensors triggered

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XRAY Virtual

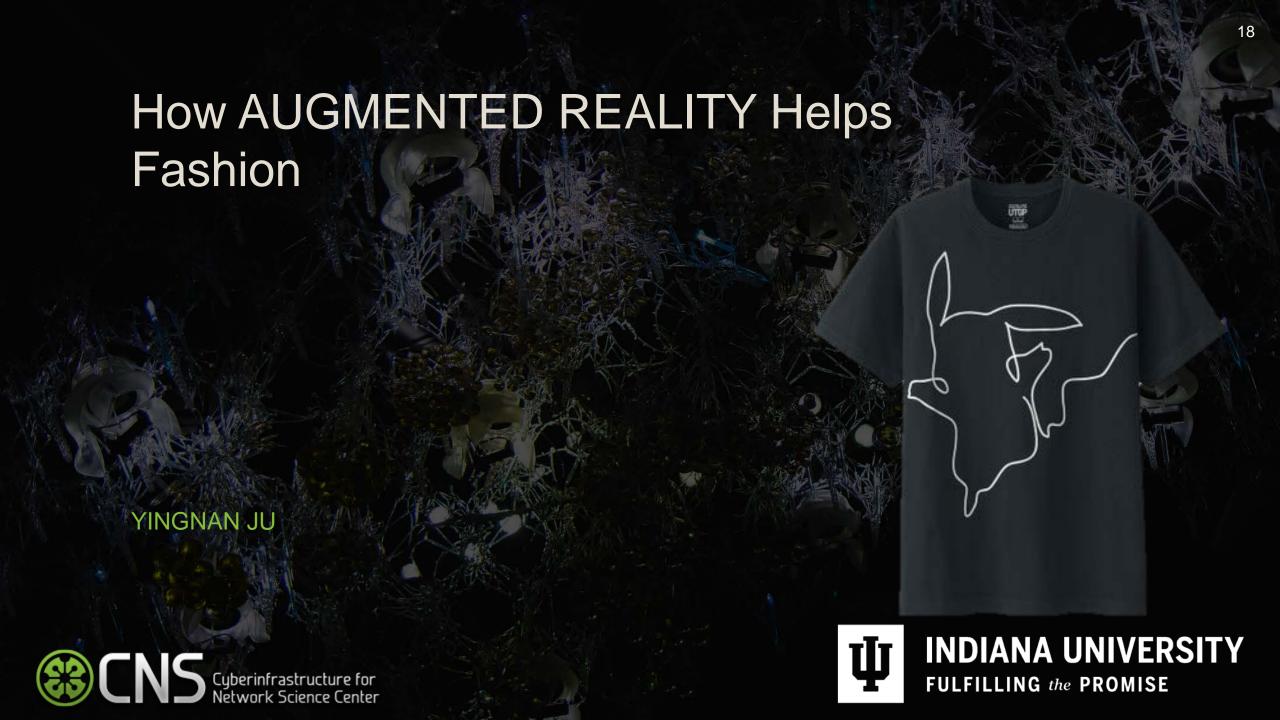
1 sensor triggered

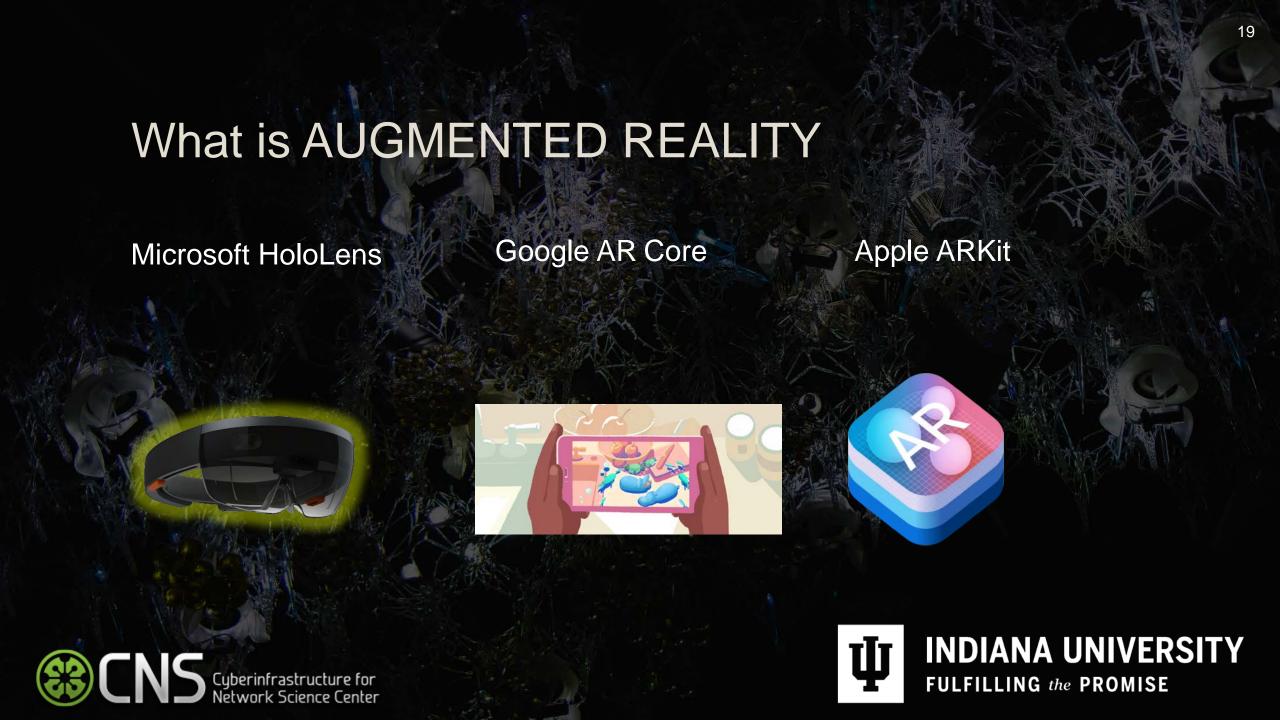


XRAY AR 2 sensors triggered

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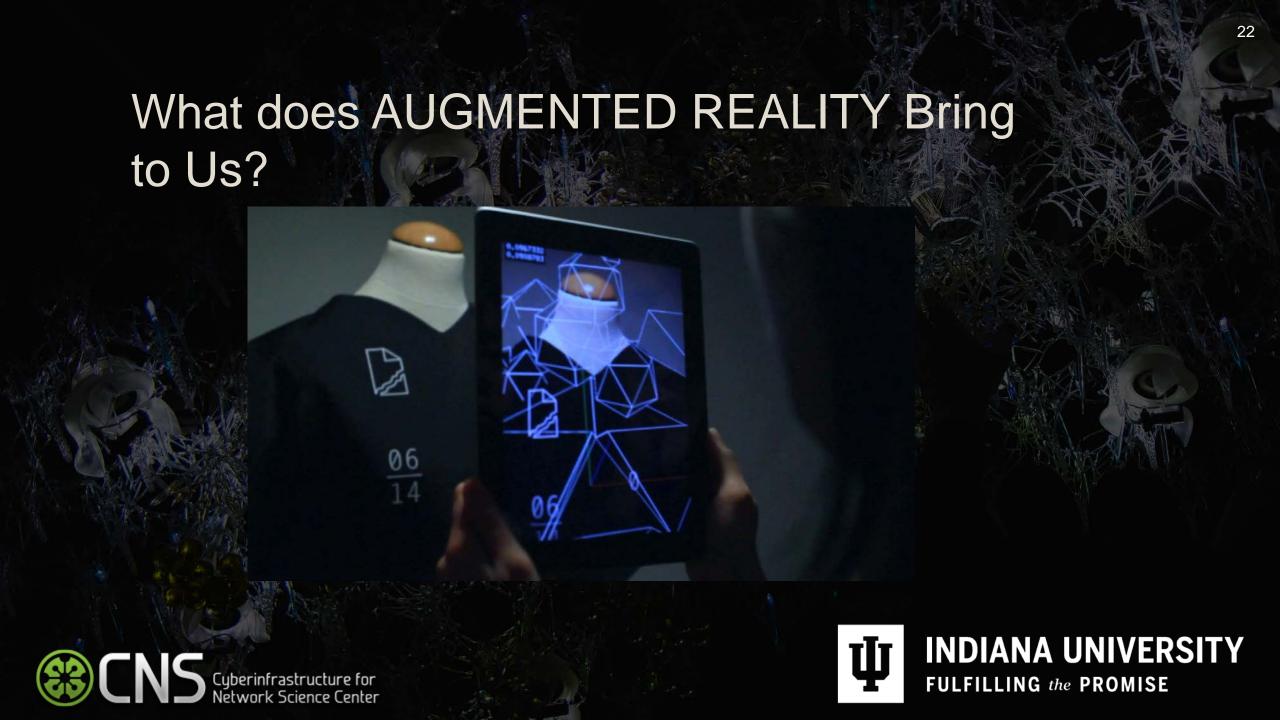






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Ideas about Augmented Reality

- ► 1. See loved family members they have lost
- 2. Live shows
- ▶ 3. A fitness instructor





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HOLOPORTATION





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Ambient light simulation,

with a 360 degree camera

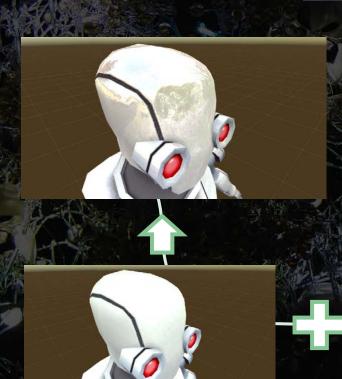






Ambient light simulation,

without a 360 degree camera



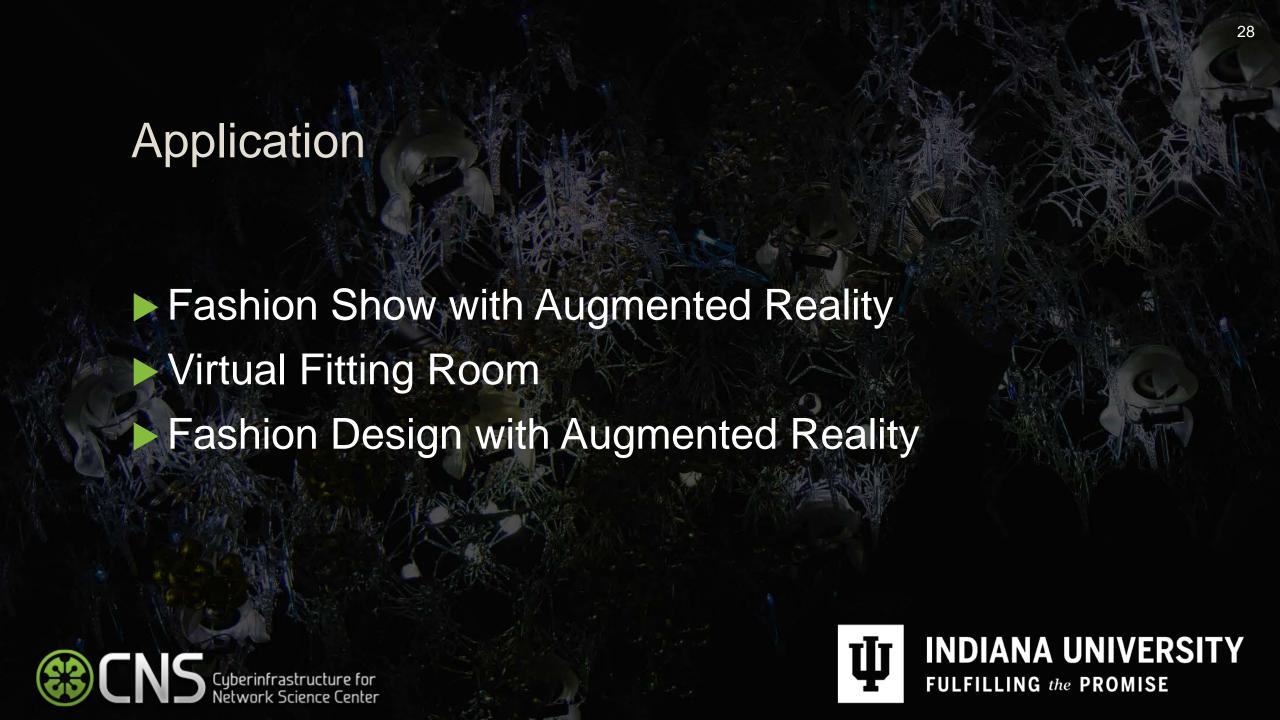






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All pictures from the one of the following sources unless marked otherwise:

- Sentient Veil, 2017, Isabella Stewart Gardner Museum, Boston, MA. Photography by Andreas Bueckle
- Sentient Chamber, 2016, National Academy of Science, Washington, D.C. Photography by Andreas Bueckle
- Dendrite Schematic Drawings, Philip Beesley Architect Inc., Toronto, ON (Canada)
- Sentient Veil Schematic Drawings, Philip Beesley Architect Inc., Toronto, ON (Canada)
- Andreas Bueckle, XRAY App, Misc.
- Philip Beesley Architect Inc., Misc.
- https://www.microsoft.com/en-us/hololens
- https://developers.google.com/ar/discover/
- https://developer.apple.com/arkit/
- http://www.pokemongo.com/
- http://www.creativeapplications.net/tag/augmented-reality/
- https://www.microsoft.com/en-us/research/project/holoportation-3/





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