INDIANA UNIVERSITY
FASHION TECHNOLOGY SYMPOSIUM

March 2–3, 2018

Three schools at Indiana University Bloomington join forces with leaders in the field of fashion technology to think about the future. Designed as a venue for discussing recent advances in technology that have implications in wearables and fashion, the Fashion Technology Symposium brings together a highly respected group of experts in robotics, human-computer interaction, design, wearables, art, and computational fashion design.

Public events:

Nexus

Join us at the nexus of fashion and technology for an event that celebrates the work of Fashion Technology Symposium participants. From wearable art to cyberart and from robotics to new materials, see how innovative technologies come together at an event that is equal parts art exhibit, fashion show, and tech demonstration. Light refreshments will be served.

Friday, March 2, 5:30–7 p.m., Luddy Hall, 4th floor

Opening Keynote—Dana Kulic
Designing Engaging Interactions through Movement: Experiments with Near Living Architecture

Friday, March 2, 3–4:00 p.m., Luddy Hall 1106

Closing Keynote—Yvonne Rogers
Can Technology Be Fashioned?

Saturday, March 3, 2:30–4 p.m., Luddy Hall 1104

This collaborative workshop is the joint product of the School of Informatics, Computing, and Engineering; the School of Art, Architecture + Design; and the School of Education, all at Indiana University.

For further information:

fashiontech.cns.iu.edu